

PubCoder 3 Beta Now Available for Mac

by admin on July 27, 2017

[PubCoder 3](#), a major release of the software, is now available in beta version, available for Mac users only. PubCoder is a desktop application that allows users to design and distribute interactive content for mobile in any digital format, such as iOS and Android Apps, EPUB and KF8 ebooks, as well as HTML5 interactive widgets. PubCoder is a preferred digital publishing tool for creatives and designers. The beta, free to download and test for 30 days, contains a new user interface, presents more than a dozen new features and introduces its companion mobile free app PubReader.

“We decided to take a step back and use what we learned in the last 3 years to redesign the software from the ground up,” says Paolo Albert, PubCoder CEO and Founder. “We added many new features, but we also took some bold choices that led to drastically change some of the existing features, simplifying and hiding complexity where necessary. We think that PubCoder 3 will boost designers’ ability to create interactive contents for mobile like never before. We expect feedbacks from the community on this beta for Mac before taking the Windows version to the same level.”

PubCoder 3 beta version includes the following key features and improvements:

* From Workspaces to Renditions:

Export directly content to all available formats: iOS app, Android app, EPUB, KF8, HTML5, X PUB without having to create a workspace for each format. Use renditions to adapt content for different platforms and languages where needed.

* PubReader and XPUB:

Live preview content via Wi-Fi and share it with your colleagues and customers: export your project in XPUB, a new open format for digital publications, and load it on PubReader, the newly free companion app available for free on App Store and Google Play. PubReader fully supports interactivity, multiple renditions and localizations created through PubCoder.

* On-stage Text Editor:

Edit text directly on-stage. No more double-clicking to open the text editor in a new window, edit your text and see the result directly on the layout.

* Improved Code Editor based on Ace:

Code your own through the newly code editor based on the widely adopted Ace. The editor features syntax highlighting for HTML, XML, Javascript and CSS, powerful find/replace with regular expressions and many other options to manage code at best.

* Google Open Images and Unsplash API integration for Creative Commons images:

Browse and use directly in your project thousands of images through Google's Open Images database, which exploits machine learning technology to search for objects inside those images. In addition, integration with Unsplash APIs allows searching their great catalog of free quality photos to be used in the project.

* Google Zopfli integration for improved compression:

Optimize image quality and file size of your output using a new option which takes advantage of Google's Zopfli lossless compression algorithm.

* App-friendly UX:

Preview content fastly as native app iOS or Android without the need to define app code signing identities, provisioning profiles and keystores. At time of submitting your app, PubCoder will help by filtering installed signing identities and profiles and checking that all metadata are correct.

* 64-BIT

Takes full advantage of all the RAM memory on your computer and is ready for the future.

System Requirements (Pubcoder 3 Beta):

* macOS 10.9 or later

Pricing and Availability:

PubCoder is free to test for 30 days, and is available at a subscription license fee of Euro 99 per year. Discount price (Euro 49 per year) for educators, students and teachers. License can be purchased only via the official Pubcoderwebsite.

TAGS: APP, BETA, MAC

FROM: MAC

No comments yet

Leave a Reply

You must be [logged in](#) to post a comment.

SUBSCRIBE



Search

RECENT POSTS

Output Factory for InDesign Now Restores Layer Visibility After Output

Pubcoder 3 Beta Now Available for Mac

Get File Manager Pro Version 1.0.1 by B-Eng in the Mac App Store

Get Graphic Inspector in
Bundlefox Mac Bundle
With 3 Other Apps for
\$12

Batch Processing
Comes to LinkOptimizer
Lite 5 for Adobe
InDesign

Selecciones Reader's
Digest Now Available via
Magzter

Firetask Pro Takes Get
Things Done Task
Management To New
Levels

Warfarin Assist App for
iOS Helps Blood Thinner
Patients Track Their
Vitamin K Intake

BeatMirror for iOS
Offers a Real-Time Way
for Drummers to Stay on
Beat

Rogue Hacker for iOS –
Decide the Fate of an
Underground Network of
Hackers and Spies

RECENT COMMENTS

ARCHIVES

July 2017

May 2017

April 2017
March 2017
February 2017
January 2017
December 2016
November 2016
October 2016
September 2016
August 2016
July 2016
June 2016
May 2016
April 2016
March 2016
February 2016

About Us

Welcome! We'd like to thank you for visiting and hope you enjoy your time while on the site. MacOSX News is a daily news service for new and updated app information, offered in concise digestible summaries. We only run reviews of hardware and software that we deem interesting to our audience. MacOSX News leverages industry standard AdSense and Amazon ads.

Tags

accessories Adobe Adobe InDesign Android

App Apple TV Apple Watch **apps**

calendar case development DVD ebooks educational

finance fonts **game games** Health

iMessage **iOS** iPad iPhone kids lifestyle

Mac macOS Mac OS X magazines

music OSX **OS X** PDF photography photos

Productivity Puzzle review **Social Networking**

stickers Travel **utilities Utility video** Windows